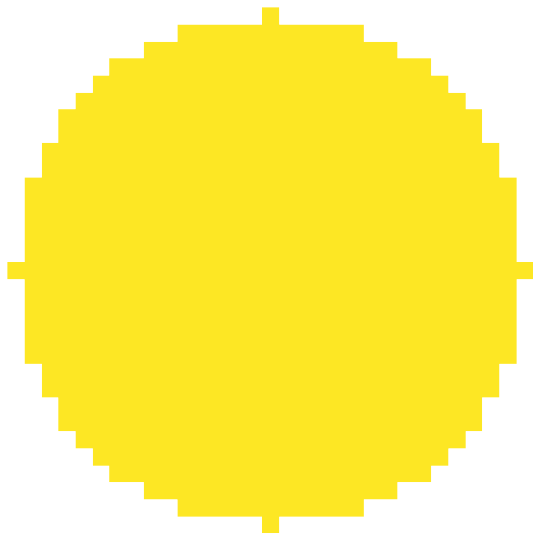


Spherical Mask



Spherical Mask + Gaussian Filter

